

# Generators

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# Announcements

# Review: Iterables, Iterators

An iterable is any sequence we can iterate over (we can call `iter()` on it and get an iterator)

An iterator allows us to iterate over any iterable sequence (we can call `next()` on it and get the next item in the sequence)

```
t = (1,2,3)
i = iter(t)
next(i)
```

```
l = ["John", "Jedi", "Shm"]
e = enumerate(l)
next(e)
```

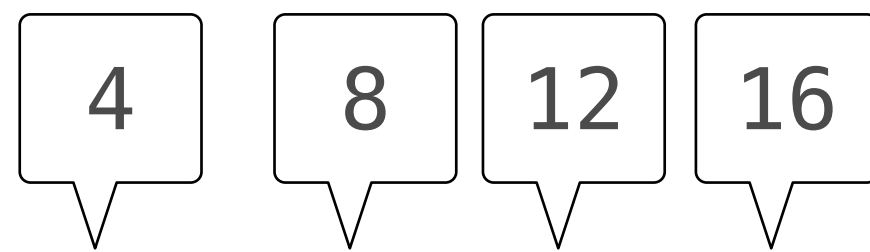
```
d = {"apples": 1, "pears": 2}
m = map(lambda x: "yummy " + x, d)
next(m)
```

other iterators:

`zip()`, `filter()`, `reversed()`

# Map Function Review

`map(func, iterable)` applies a given function to each item of an iterable



doubler



`next(doubler)`

```
l = [2, 4, 6, 8]
```

```
doubler = map(double, l)
```

```
def double(x):  
    print(f"*** doubling {x} ***")  
    return x*2
```

## map() Practice

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```
def add_to_each(p, edit):  
    """  
    Given a list, p, of 3-element tuples: [(x1, y1, z1), (x2, y2, z2), ...]  
    And an edit tuple (also 3 elements) = (a, b, c),  
    return a map object where  
    a is added to each x-value,  
    b to each y-value, and  
    c to each z-value.  
  
    >>> list(add_to_each([(0, 0, 0), (1, 1, 1)], (10, 10, 10)))  
        [(10, 10, 10), (11, 11, 11)]  
    >>> list(add_to_each([(1, 2, 3), (1, 1, 1)], (10, 20, 30)))  
        [(11, 22, 33), (11, 21, 31)]  
    """  
    return map(lambda x: ( x[0] + edit[0], x[1] + edit[1], x[2] + edit[2] ), p)
```

# Tree Practice

## Spring 2023 Midterm 2 Question 4(a)

Implement `exclude`, which takes a tree `t` and a value `x`. It returns a tree containing the root node of `t` as well as each non-root node of `t` with a label not equal to `x`. The parent of a node in the result is its nearest ancestor node that is not excluded.

```
def exclude(t, x):  
    """Return a tree with the non-root nodes of tree t labeled anything but x.  
  
    >>> t = tree(1, [tree(2, [tree(2), tree(3), tree(4)]), tree(5, [tree(1)])])  
    >>> exclude(t, 2)  
    [1, [3], [4], [5, [1]]]  
    >>> exclude(t, 1) # The root node cannot be excluded  
    [1, [2, [2], [3], [4]], [5]]  
    """
```

```
filtered_branches = map(lambda y: exclude(y, x), branches(t))
```

```
bs = []
```

```
for b in filtered_branches:
```

```
    if label(b) == x:
```

37% of students  
got this right

In Spring 2023,  
20% of students  
got this right

```
        bs.extend(branches(b))
```

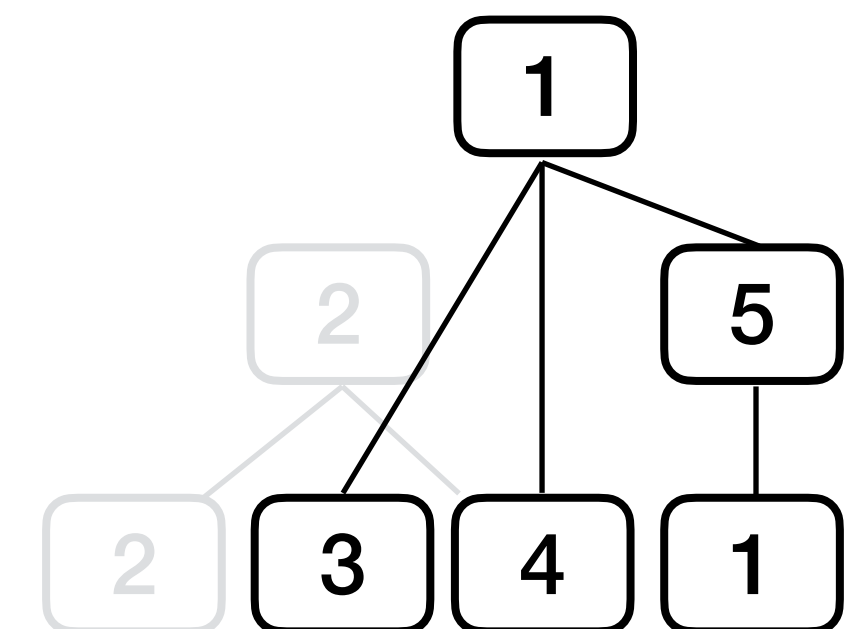
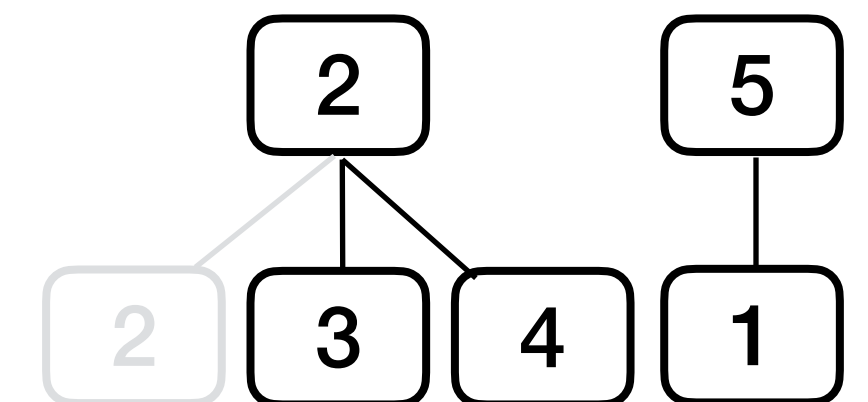
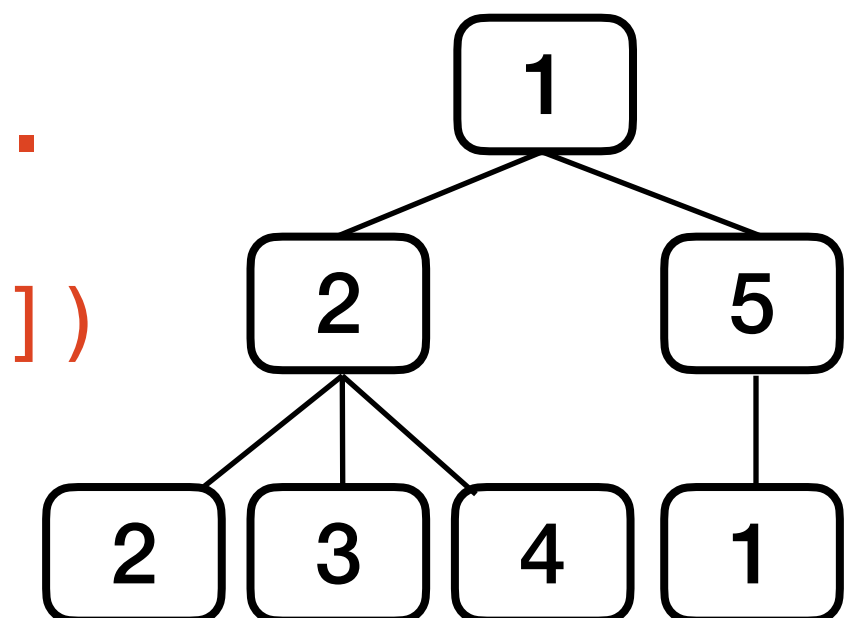
24% got  
it right

```
    else:
```

```
        bs.append(b)
```

```
    return tree(label(t), bs)
```

30% got  
it right;  
1 of 4  
options



# Generators



# Generators and Generator Functions

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```
>>> def plus_minus(x):
...     yield x
...     yield -x

>>> t = plus_minus(3)
>>> next(t)
3
>>> next(t)
-3
>>> t
<generator object plus_minus ...>
```

A *generator function* is a function that **yields** values instead of **returning** them

A normal function **returns** once; a *generator function* can **yield** multiple times

A *generator* is an iterator created automatically by calling a *generator function*

When a *generator function* is called, it returns a *generator* that iterates over its yields

(Demo)

## Spring 2023 Midterm 2 Question 5(b)

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**Definition.** When parking vehicles in a row, a motorcycle takes up 1 parking spot and a car takes up 2 adjacent parking spots. A string of length  $n$  can represent  $n$  adjacent parking spots using % for a motorcycle, <> for a car, and . for an empty spot.

For example: `'.%%.<><>'` (Thanks to the Berkeley Math Circle for introducing this question.)

Implement `park`, a generator function that yields all the ways, represented as strings, that vehicles can be parked in  $n$  adjacent parking spots for positive integer  $n$ .

```
def park(n):
    """Yield the ways to park cars and motorcycles in n adjacent spots.

    >>> sorted(park(1))
    ['%', '.']
    >>> sorted(park(2))
    ['%%', '%.', '.%', '..', '<>']
    >>> len(list(park(4))) # some examples: '<><>', '.%%.', '%<>%', '%.<>'
    29
    """
```

# Fibonacci Generator

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```
def fib_generator():
    """
    A generator that yields the Fibonacci sequence indefinitely.
    (The Fibonacci sequence starts with 0 and 1, and each subsequent number
    is the sum of the previous two.)

    >>> fib = fib_generator()
    >>> next(fib)
    0
    >>> next(fib)
    1
    >>> next(fib)
    1
    >>> next(fib)
    2
    >>> list(next(fib) for i in range(0,10)) # list the next 10 fibonacci numbers
    [3, 5, 8, 13, 21, 34, 55, 89, 144, 233]
    """
    a, b = 0, 1
    while True:
        yield a          # Yield the current Fibonacci number
        a, b = b, a + b # Prepare the next Fibonacci numbers
```